

# HEROES OF KINGDOMS

Developer/Publisher: NetEase

*Original score composed by Jeff Broadbent*



Jeff Broadbent has composed an exotic and emotional score for the NetEase online MOBA game **Heroes of Kingdoms**. This evocative soundtrack weaves the music sensibilities of the East and West into a tapestry of adventure, passion, and grandeur. The main theme of the game was recorded by the 69-piece Budapest Scoring Symphony.

**Heroes of Kingdoms** involves the epic struggle between champions of the legendary Chinese Three Kingdoms and their powerful nemesis Zhang Jiao. In the quest to restore peace the heroes battle for glory, honor, and the survival of their legendary kingdoms.

Jeff Broadbent comments: "Composing music for **Heroes of Kingdoms** was a unique and rewarding endeavor. Reading the rich history of the Three Kingdoms and viewing the beautiful artwork of the game helped me to understand the epic and monumental story of the **Heroes**."

"The blending of Eastern and Western musical styles was a key component of this score. To achieve this I combined the size and strength of the Western orchestra and choir with traditional Eastern instruments such as erhu, pipa, and taikos. Elements of the score involve rousing battle rhythms, mystical and ancient textures, and exotic melodies. The main theme, recorded by the Budapest Scoring Symphony, is a powerful tribute to the timeless struggles and unforgettable legends of the **Heroes of Kingdoms**."

